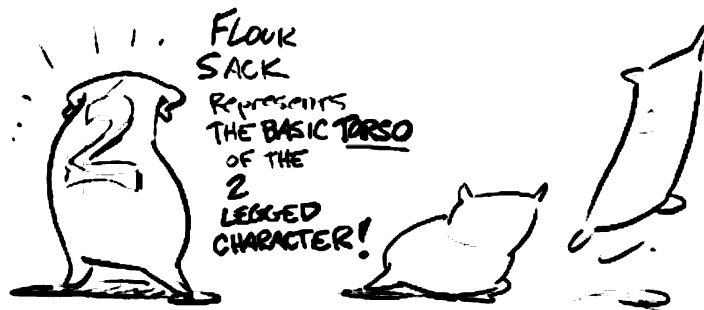


PUT 'EM TOGETHER
AND WADDAYA GOT?

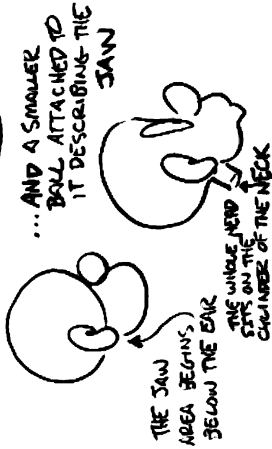
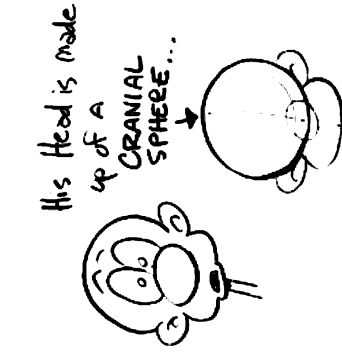
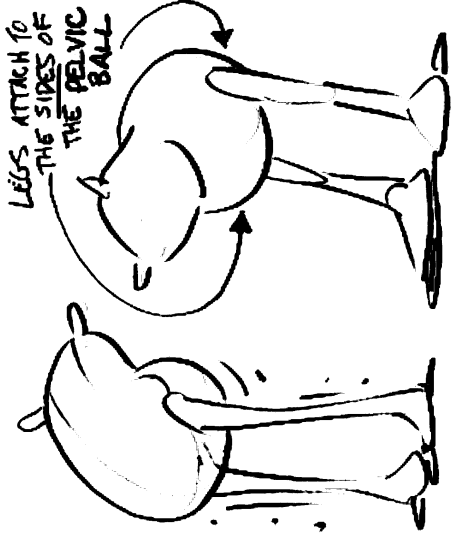


Play with him and see what you can make him do!



Try to keep your basic shapes loose and "organic".
FLOUR SACK HAS A LIFE OF HIS OWN.

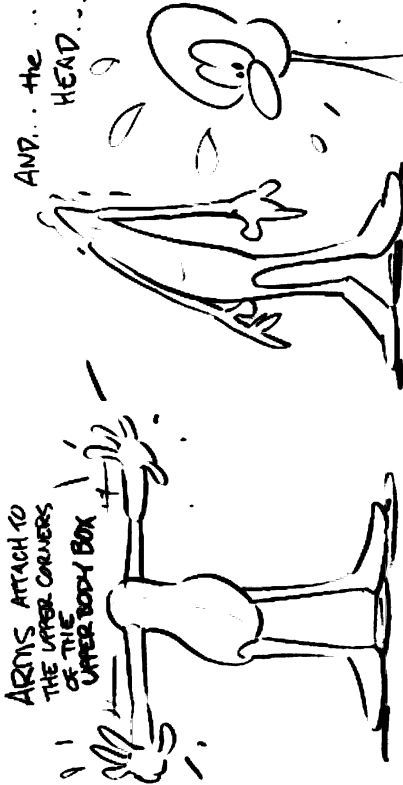
WE'LL CALL THE GUY **MR. BASIC**



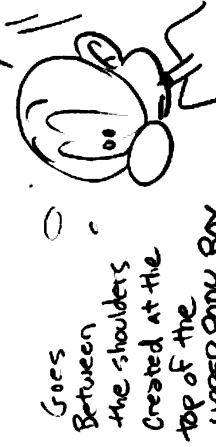
Remember to CONTOUR THE EYES TO THE SHAPE OF THE CRANIAL SPHERE AS THEY MOVE AROUND IT!



ARMS ATTACH TO THE UPPER CORNERS OF THE UPPER BODY BOX



AND... the HEAD...



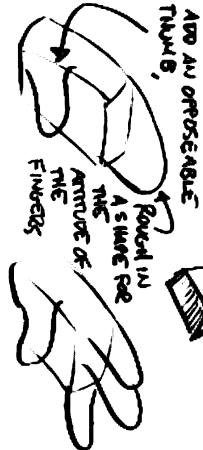
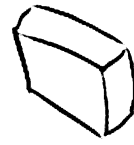
Goes Between the shoulders Created at the top of the UPPER BODY BOX



SLAP ON SOME MORE PARTS ONTO THE CRANIAL SPHERE, SO HE DOESN'T LOOK LIKE MARVIN MARTIAN.



Basic hand starts
with a box
for the part of
the hand ...



ADD AN OPPOSABLE
THUMB,

Round in
a shape for
the
thumb of
the
finger

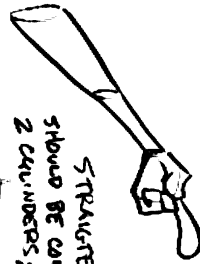
ELABORATE
AND
DIVIDE
THE FINGERS



ARMS ARE
2 CYLINDERS

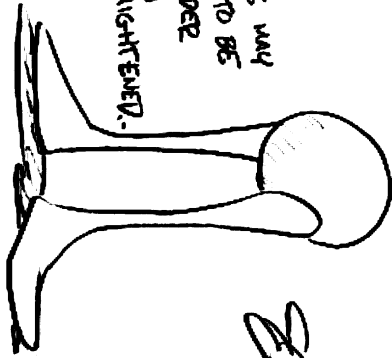


Taper at
wrists



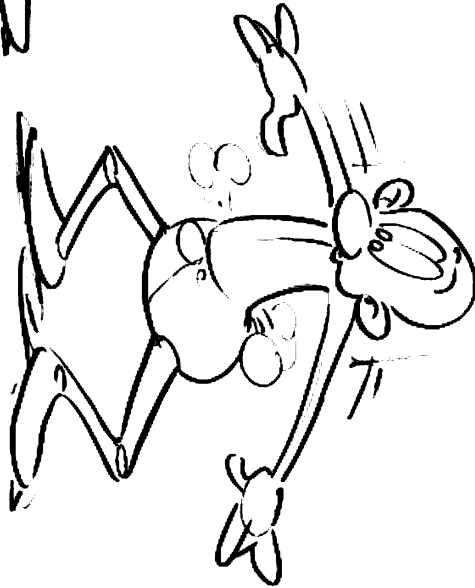
STRAIGHTENED LIMBS
SHOULD BE COMPOSED OF
2 CYLINDERS; EVEN THE...

...Limbs may
appear to be
1 cylinder
when
straightened.

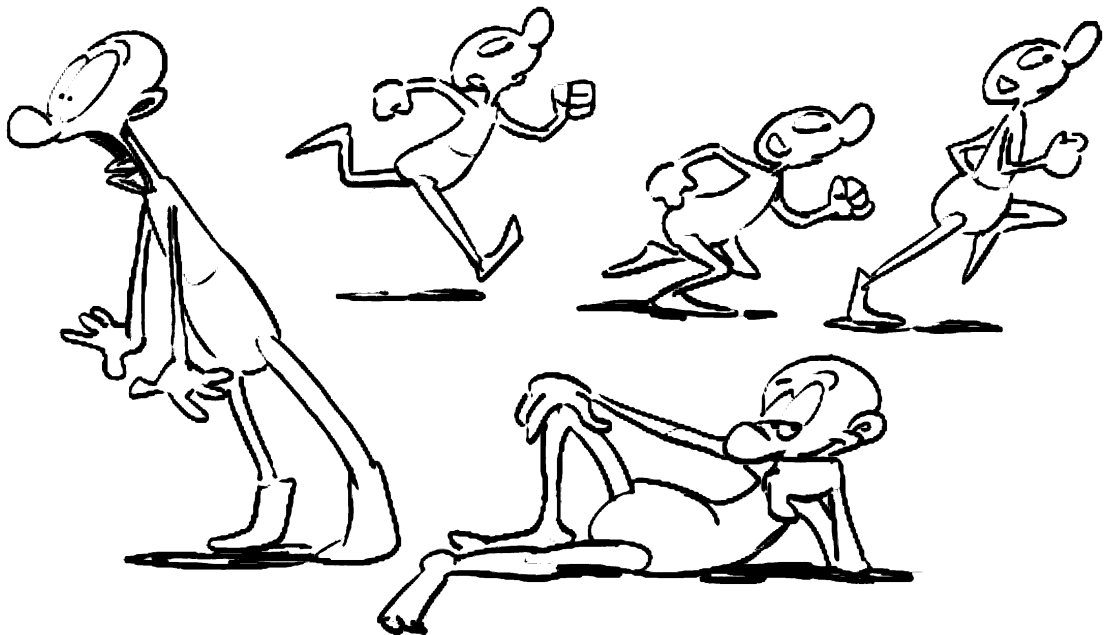


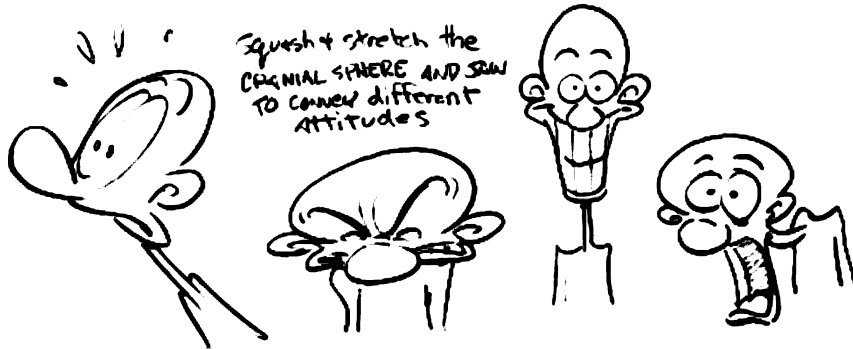
USE 2
SHAPE FOR
THE FOOT!

...THEY PROVE TO BE 2 CYLINDERS
WHEN BENT!



Practice drawing him in different poses

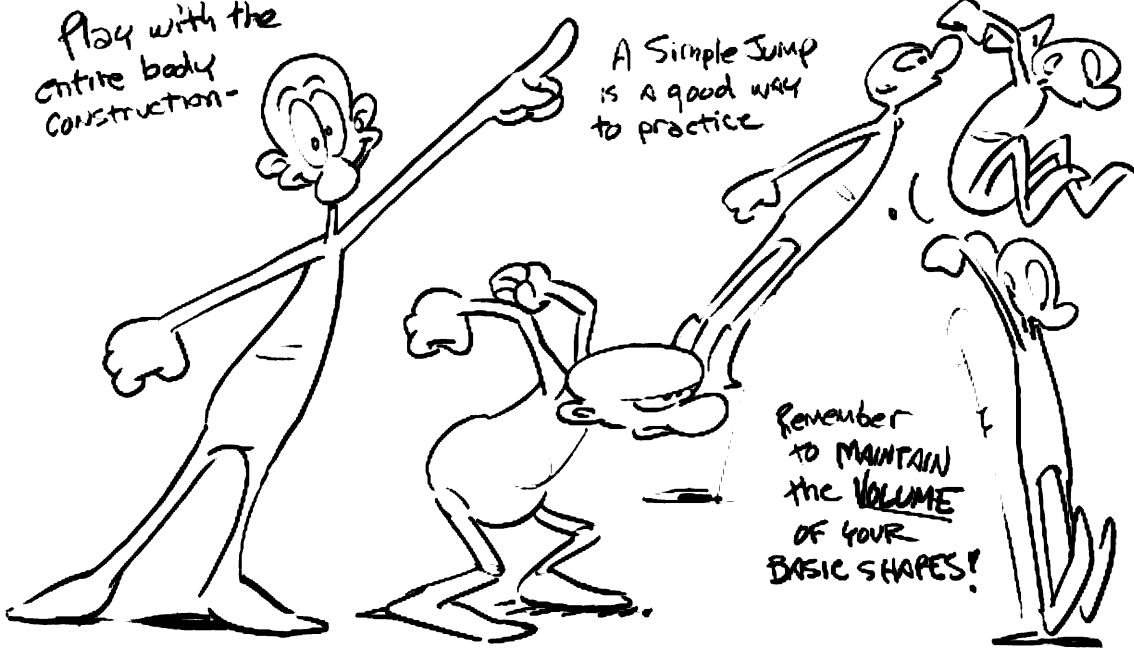




Squash + stretch the CRANIAL SPHERE AND SKIN TO CONVEY DIFFERENT ATTITUDES

Play with the entire body construction -

A Simple Jump is a good way to practice



Remember TO MAINTAIN the VOLUME OF YOUR BASIC SHAPES!

RUN THE GAMUT OF EMOTIONS!!



Push physical types to the extreme!



STRETCH YOUR IMAGINATION TO ITS LIMITS!